



St. Joseph's Institution International School

POSITION DESCRIPTION

Job Title:	<i>Computer Science Teacher</i>		
Reporting To:	<i>TBC</i>		
Effective starting from:	<i>1 August 2026</i>	To:	<i>31 July 2028</i>

Primary Purpose:

The **Computer Science Teacher's** primary responsibility is to ensure the high quality delivery of lessons to students in **Computer Science**, with a focus on **Key Stage 3 (KS3)** fundamentals, as well as carrying out other duties as required by the Head of Department.

Position in Context:

The **Computer Science Teacher** is responsible to the Head of Department and will be part of the department responsible for the delivery of **Computer Science** across **KS3, IGCSE and A Level**.

Experience teaching Computer Science at KS3, IGCSE, and A Level is essential.

Experience with teaching programming, computational thinking, and/or VEX Robotics is a distinct advantage.

Personal Specifications:

- Emotional and social intelligence
- Decision making and problem-solving skills
- Excellent communication
- Excellent organisational and time management skills
- Ability to work collaboratively with staff, students, parents, administrative staff and the SLT
- Diligence

Major Activities

- Teaching and Learning
- Planning
- Assessment and reporting
- Managing own performance and professional development
- Managing and developing relationships within the school
- Building and maintaining relationships with parents and the wider community
- Managing resources
- Other activities



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Specific Duties and Responsibilities:

1. Teaching and Learning

- Ensure effective teaching and management of classes, groups and individuals so that objectives are met, progress and challenge are maintained and the best use is made of teaching time.
- Use teaching methods which will engage and stimulate pupils' intellectual curiosity in **Computer Science**, including the use of effective questioning, clear presentation, and effective use of resources, with a focus on **practical coding and problem-solving**.
- Set high expectations for pupils' behaviour, establishing and maintaining a good standard of behaviour management through focused teaching and creating positive and productive relationships in accordance with the rules and behaviour policy of the school.

2. Planning

- Identify clear teaching objectives, content, structures and sequences of lessons appropriate to the educational needs of the pupils, with particular attention to the **KS3 Computer Science curriculum**.
- Set appropriate, yet challenging expectations for pupils' learning, building on prior attainment.
- Identify pupils who may require additional support and know where to get help in order to give positive and targeted support.
- Ensure that planning shows a clear understanding of the Year group expectations and leads to progression within lessons and over sequences of lesson.

3. Assessment and Reporting

- To assess pupils' achievements and progress in accordance with agreed policies and procedures.
- Implement Assessment for Learning (AfL) to evaluate how well learning objectives are/have been achieved and adapt future teaching and learning accordingly.
- Mark and monitor pupils' class and homework providing constructive oral and written feedback, providing focus for pupils' progress to ensure they meet individual and Year group targets.

4. Managing Own Performance and Professional Development

- Understand the need to take responsibility for their own professional development.
- Keep up to date with research and developments in pedagogy as relevant to their curriculum team and Phase, particularly in the field of **Computer Science education and emerging technologies**.
- Understand their professional responsibilities in relation to school policies and procedures.
- Make the most of professional development (PD) opportunities provided.
- Reflect on their own teaching critically and use this to improve their teaching.



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5. Managing and Developing Relations within the School

- Interact on a professional level with academic and administrative colleagues to establish productive working relationships.
- To contribute to meetings, discussions and systems to facilitate the smooth running of the school.

6. Relations with Parents and the Wider Community

- Prepare and present informative reports to parents in a professional manner.
- Facilitate parental engagement by ensuring Home Learning tasks detail how parents can assist their children.
- Prepare presentations for parental groups as required.

7. Managing Resources

- Select appropriate resources to support learners in achieving teaching objectives.
- Select resources to add practical activities and create interest for learners.

Other

- Act as a role model to the pupils they teach in their personal presentation and conduct.
- To meet statutory responsibilities and company policies with regard to Health and Safety.
- To promote and adhere to the Lasallian Mission and Core Values of SJIIS.
- Any other duties considered necessary as allocated by the Head of School.